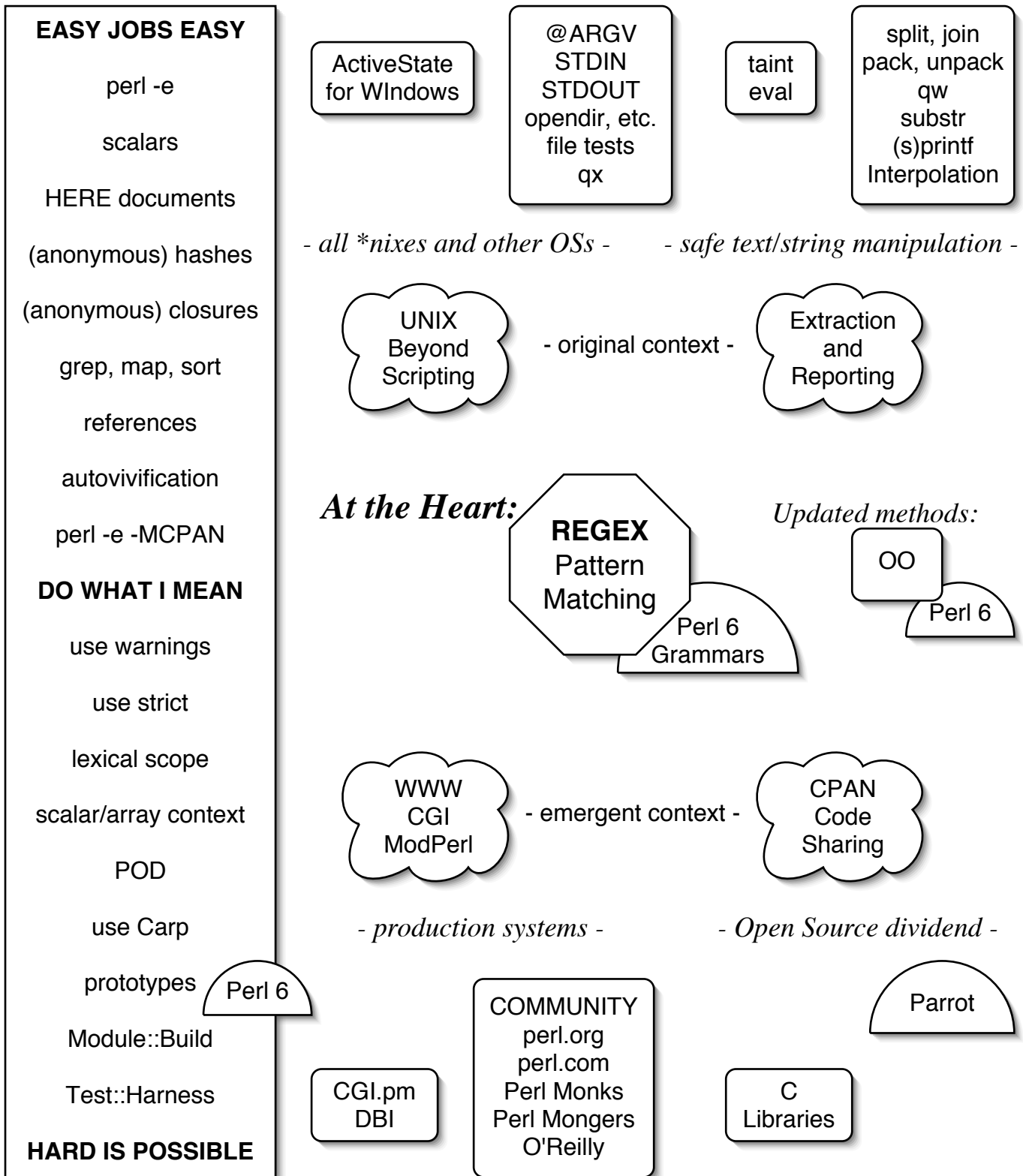


# Why Perl?

## Rapid implementation

## "Swiss Army Knife"



All built on top of the kind of things you might want to assume in any procedural language:

### Functions & Operators:

arithmetic  
condition tests  
logical  
bitwise

### Flow Control:

if elsif else unless  
while for foreach  
next last  
given when

### Array Manipulation:

push pop  
shift unshift  
splice reverse  
hyperoperators

expressions  
(precedence)  
subroutines  
file input/output  
# inline comments

Perl 6

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